

PRESTIGE RACKS

USER MANUAL



NOISEASH
AUDIO TOOLS

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- IF THE PRODUCT IS PURCHASED AT A REGULAR PRICE (NO SALE PRICE), THE TRANSFER WILL BE DONE FOR FREE. BUT IF THE PRODUCT IS PURCHASED WITH THE SALE PRICE, THEN THE PERSON YOU TRANSFERRED THEM TO WILL HAVE TO PAY THE [LICENSE TRANSFER FEE](#) PER INDIVIDUAL OR BUNDLE LICENSE.
- CUSTOMERS WHO HAVE ALREADY TRANSFERRED A PARTICULAR PRODUCT. FOR EXAMPLE, YOU MAY NOT PURCHASE A PRODUCT, TRANSFER IT TO ANOTHER USER, THEN REPURCHASE THE SAME PRODUCT AND TRANSFER IT A SECOND TIME.
- YOU MAY NOT TRANSFER ANY PAST VERSIONS OF SOFTWARE AFTER PURCHASING AN UPGRADE WHILE STILL RETAINING THE LATEST VERSION. IF YOU WISH TO TRANSFER YOUR LICENSE TO ANOTHER USER, ONLY THE PRESENT VERSION OF THAT PRODUCT WILL BE TRANSFERRED, WHILE PAST VERSIONS WILL BE DISABLED.

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- NAME OF THE NEW USER
- E-MAIL ADDRESS OF THE NEW USER
- LICENSE NUMBER OF THE PRODUCT THE OWNER WOULD LIKE TO HAVE TRANSFERRED

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1.INTRODUCTION

1.1. WELCOME

Thank you for choosing NoiseAsh! To get the most out of your software features, please take the time to read through this manual.

As with all of the other NoiseAsh products, we've put all our effort, energy, team synergy, and love to get this beauty for giving artists what they need.

We hope you will enjoy this beauty as much as we do!

Please don't hesitate to contact our support team, at support@noiseash.com

With Music & Love....

Beyhan KILIÇ

1.2. ABOUT THE PRESTIGE RACKS



Imagine a special collection...

- An equalizer that combines the best features of 5 different classical popular EQ models!
- A British Solid 4G channel strip compressor.
- A warm vintage analog preamp.
- A detailed De-Esser with expanded features.
- Classic reverb and delay units with the ducking feature.
- A vintage optical compressor.
- Gate.

Imagine a special collection that combines all of these units in one user interface, with an easy and fast switchable routing feature.

NoiseAsh Audio presents the **Prestige Racks**! An unparalleled blend of timeless tones, powered with modern features.

Prestige Racks offer you a very easy and fast workflow while authentically replicating the fascinating tones of classic analog equipment. With tons of professional presets you should be good to go.

With over 200 professional presets you should be good to go. Whether you're a professional or an amateur, it doesn't matter. With Prestige Racks, the tones you've always wanted will be ready instantly.

The additional modern features allow you to shape the sound as you wish with just a few clicks. It has tons of popular analog effects, making any track sound great.

Vocals, Drums, Bass, Guitars, Acoustic Instruments, Sound FX, and even Mastering! Prestige Racks will bring the original vintage sound to everything.

Prestige Racks: Where timeless beauty meets unparalleled blend!

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1.2.1.SPECIFICATIONS

- Mixing and Mastering purpose 8 Classic Models with modern features
- Switchable rack routing for fast and easy workflow
- **Medley Eq**, consists of a mixture of 5 classic popular EQ models: Low Band comes from the modified Rule Tec Eq. Low-Mid and High-Mid Bands come from the classic American Consoles. These 2 bands also can be switched to the parametric mode which enables the Q parameter to have full control. High Band comes from the NEED 84 Console Eq. The perfectly enhanced tone of his big brother, NEED 73 Console Eq. And the classic Air Band. We call it Sky.
- **Satura Amplifier**: A custom made tube preamplifier model which provides a lovely classic fat and warm tube tone.
- **S4G Channel Strip Compressor**: An excellent-sounding VCA compressor that comes from the top classic British consoles.
- **Tamer**: More than a De-Esser. A wide frequency range, 3 filter types, and attack–release parameters allow you to remove almost any annoying frequencies, not just sibilances.
- **Division Delay & Division Reverb**: Very special modules that have the duck feature in addition to the traditional delay and reverb parameters.
- **Opto Compressor**: It has a natural-sounding compression and includes a tube circuit that adds musical, harmonic saturation.
- **Classic Gate** module
- Side Chain High-Pass filters for the compressors
- Over 200 professional presets
- Anti-Aliasing Analog Modeling Engine
- CPU Friendly
- Optimized Resizable GUI design

1.2.2.MINIMUM SYSTEM REQUIREMENTS

1.2.2.1. WINDOWS



- Included: VST3, AAX plug-in versions (**64-bit only**)
- Windows 7 64-bit or above
- VST3 / AAX host
- Intel I3 2ghz / AMD Athlon 64 X2 or above
- 4 GB RAM / 2 GB free space on the system drive
- Min. 1024×768 Screen Resolution
- Ability to download

1.2.2.2. MAC

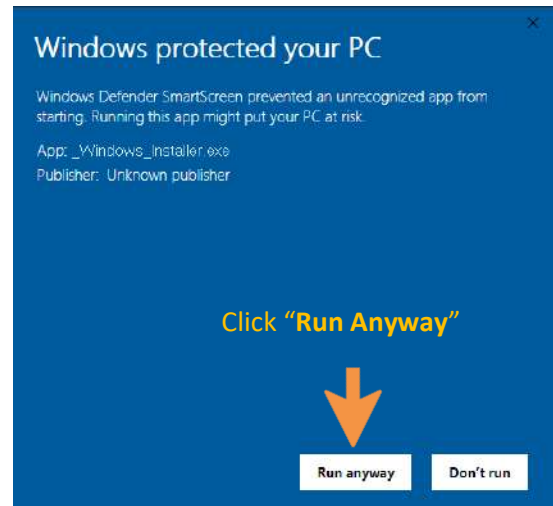


- Included: VST3, AU, AAX plug-in versions (**64-bit only**)
- macOS 10.9.5 or above
- VST3 / AU / AAX host
- Native Apple Silicon / Intel I3 2ghz or above
- 4 GB RAM / 2 GB free space on the system drive
- Min. 1024×768 Screen Resolution
- Ability to download

2.INSTALLATION

2.1 WINDOWS

Unzip the download package, run the Installer and follow the instructions on the screen. After the successful installation, the plugin should be available the next time you start your DAW. Possible Installation warning on Windows:



Before installing an update, please uninstall previous versions. To uninstall previous versions: Select Start> Settings> Apps> Apps & features> Select the Plugin> Select Uninstall. The plugin installation folder paths are shown below.

Format	Platform	Path
VST3	64-bit	C:\Program Files\Common Files\VST3
AAX	64-bit	C:\Program Files\Common Files\Avid\Audio\Plug-Ins\NoiseAsh Audio

2.2 MAC

Unzip the download package, run the Installer and follow the instructions on the screen. After the successful installation, the plugin should be available the next time you start your DAW. Before installing an update, please uninstall previous versions. To uninstall the plugin, you need to delete each one manually. The plugin installation folder paths are shown below.

Format	Platform	Path
VST3	64-bit	/library/audio/plugin-ins/vst3
AU	64-bit	/library/audio/plugin-ins/components
AAX	64-bit	/library/application support/avid/plugin-ins

NOTE: If you have a demo version, you don't need to uninstall demo version, you can activate it. For more info about the License activation, please see [Section 3](#)

3.LICENSE ACTIVATION

NoiseAsh products use a completely software-based licensing system. No USB or hardware dongles and no special drivers are needed. All of the license management processes are handled within the software. The activation process is pretty straightforward.

Our system provides both online and offline activation. But because of being the easiest and fastest way, we highly recommend online activation of course!

For the activation process, you need to have a current NoiseAsh account. If you don't have a NoiseAsh account, you can [register an account from our web store](#) for free.

NOTE: You can try all of the NoiseAsh products using Demo Mode. The Demo Mode is fully functional, with no expiration date. As per the demo mode limitation, the output of the plugin will mute briefly every 30 seconds. If you like it, you can purchase a license and then authorize the demo mode.

3.1 ONLINE ACTIVATION

3.1.1 LICENSE MANAGER

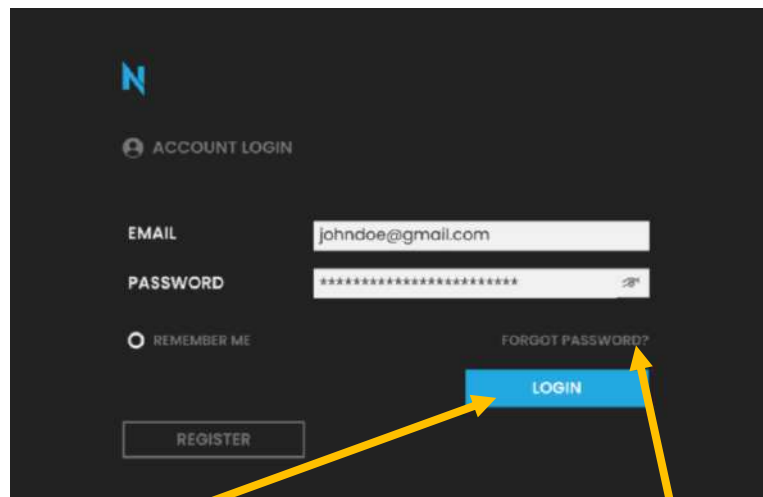
If your audio workstation computer has an internet connection, License Manager is the most comfortable way to activate your licenses. **Please note that License Manager is not a downloader or installer. It only manages your licenses. For the product installation, you need to use the standard product installers.**

The screenshot shows the NoiseAsh License Manager interface. At the top, there are 'ACTIVATE' and 'DEACTIVATE' buttons, and a 'REFRESH LICENSES' link. Below these is a table with columns: 'ALL' (checkbox), 'PRODUCT NAME', 'ORDER ID', 'DEVICE 1', 'DEVICE 2', and 'DEVICE 3'. The table lists several licenses, including 'NEED 31102 CONSOLE EQ', 'VOCAL FINALIZER', 'SPEAKERSIM', and 'RULE TEC HERITAGE PRO'. Each license row shows its activation status for each device. For example, 'NEED 31102 CONSOLE EQ' is active on Device 1 (W0FA1AIC35) and inactive on Devices 2 and 3. The interface also includes a sidebar with icons for settings, a user profile, and a key icon, and a bottom status bar indicating 'ALL LICENSES ARE UP TO DATE.' and the NoiseAsh logo.

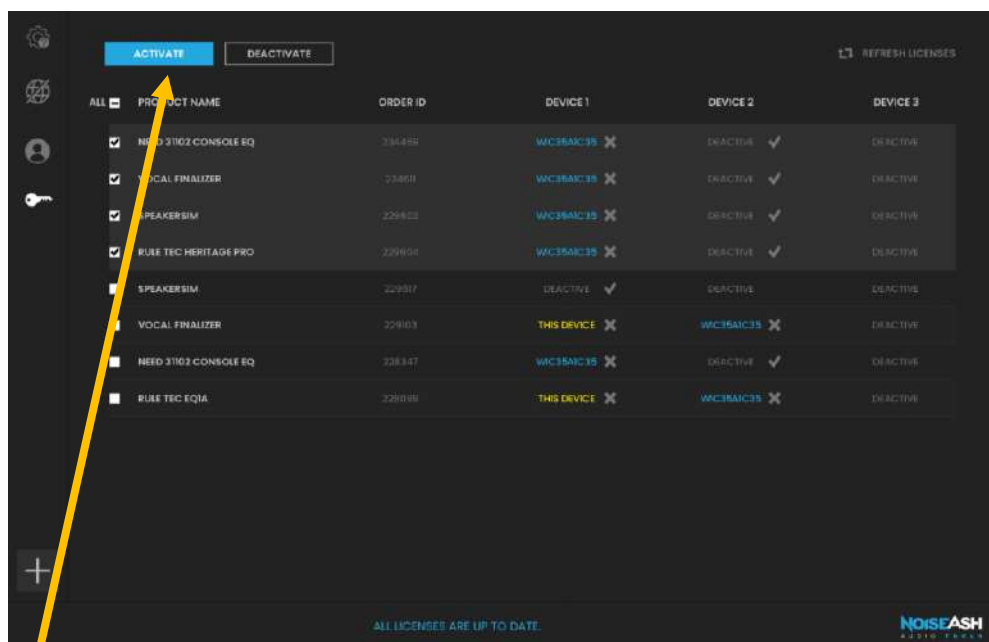
ALL	PRODUCT NAME	ORDER ID	DEVICE 1	DEVICE 2	DEVICE 3
<input checked="" type="checkbox"/>	NEED 31102 CONSOLE EQ	234469	W0FA1AIC35 ✕	DEACTIVE ✓	DEACTIVE
<input type="checkbox"/>	VOCAL FINALIZER	234611	WIC35AIC35 ✕	DEACTIVE ✓	DEACTIVE
<input type="checkbox"/>	SPEAKERSIM	229603	WIC35AIC35 ✕	DEACTIVE ✓	DEACTIVE
<input type="checkbox"/>	RULE TEC HERITAGE PRO	229604	WIC35AIC35 ✕	DEACTIVE ✓	DEACTIVE
<input type="checkbox"/>	SPEAKERSIM	229617	DEACTIVE ✓	DEACTIVE	DEACTIVE
<input type="checkbox"/>	VOCAL FINALIZER	229103	THIS DEVICE ✕	WIC35AIC35 ✕	DEACTIVE
<input type="checkbox"/>	NEED 31102 CONSOLE EQ	228347	WIC35AIC35 ✕	DEACTIVE ✓	DEACTIVE
<input type="checkbox"/>	RULE TEC EQ1A	228099	THIS DEVICE ✕	WIC35AIC35 ✕	DEACTIVE

IF YOU PURCHASED THE NOISEASH PRODUCT FROM NOISEASH WEB STORE:



- After the plugin installation; just run the License Manager.



- NoiseAsh account login is required.
- If you forgot the password of your account, click the **"Forgot Password"** button to reset your password.
- **Login** to your NoiseAsh account.
- After a while the License details page will show up.



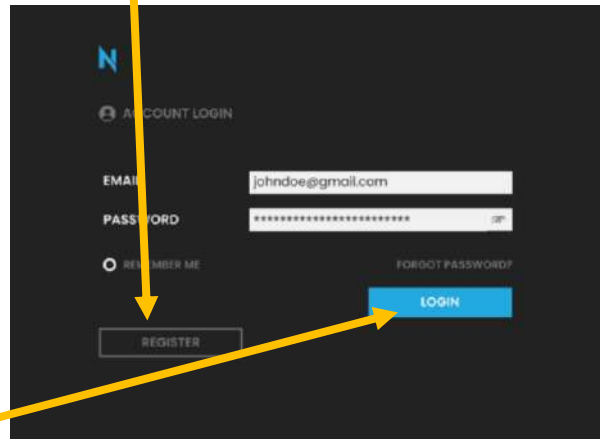
- Select the product that you're about to activate.
- Click **"Activate"** button.
- Wait a couple of seconds. The product is now activated on the current device.

NOTE: Just like the license activation, similarly you can deactivate the product licenses too. Just select the product and click the "Deactivate" button. For batch license processing, you can use check boxes. For individual license handling, you can use  for deactivation, and  for activation process.



IF YOU PURCHASED THE NOISEASH PRODUCT FROM A RESELLER STORE:

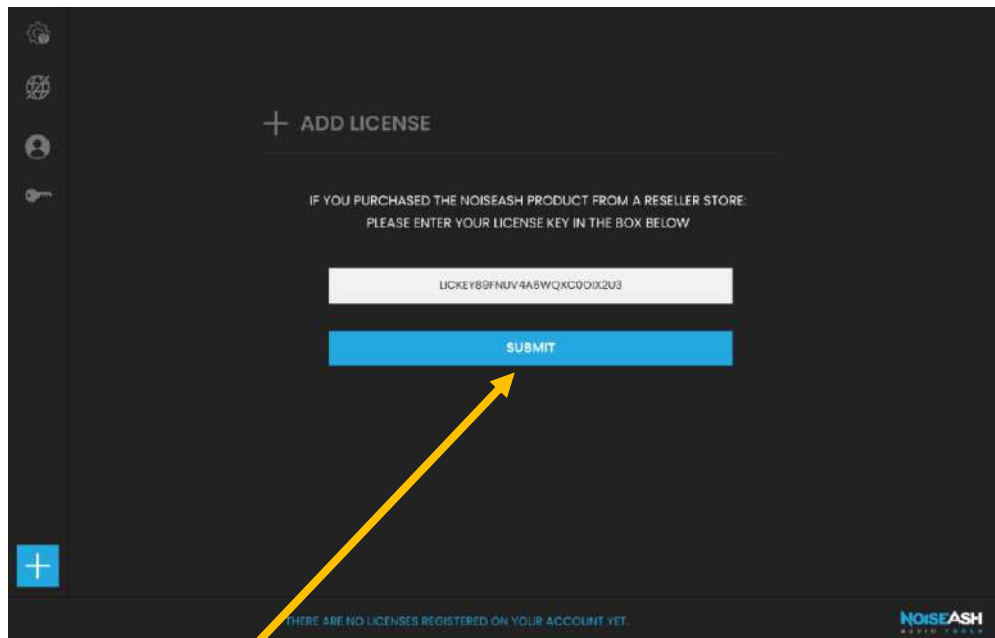
- For the activation process, you need to have a current NoiseAsh account. If you don't have a NoiseAsh account, you can [register an account from NoiseAsh web store](#) for free.
- After the NoiseAsh account registration; Run the License Manager



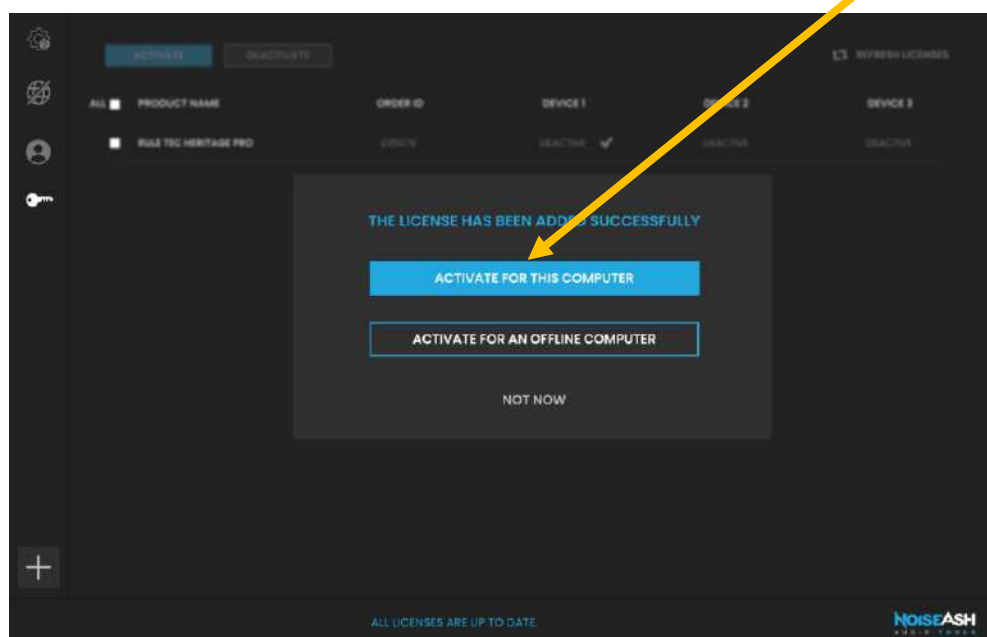
- **Login** to your NoiseAsh account



- Click "**Add License**" button.
- Alternatively, you can click **+ button** on the left menu also.



- Copy and Paste the License key that was given to you by the reseller. While pasting, **please make sure that the code is not being duplicated**. If the code is pasted twice or more, please clear the rest.
- Then **submit** the code. After waiting for the server response, click the "**Activate for this computer**" button.



- The product is now activated on the current device.

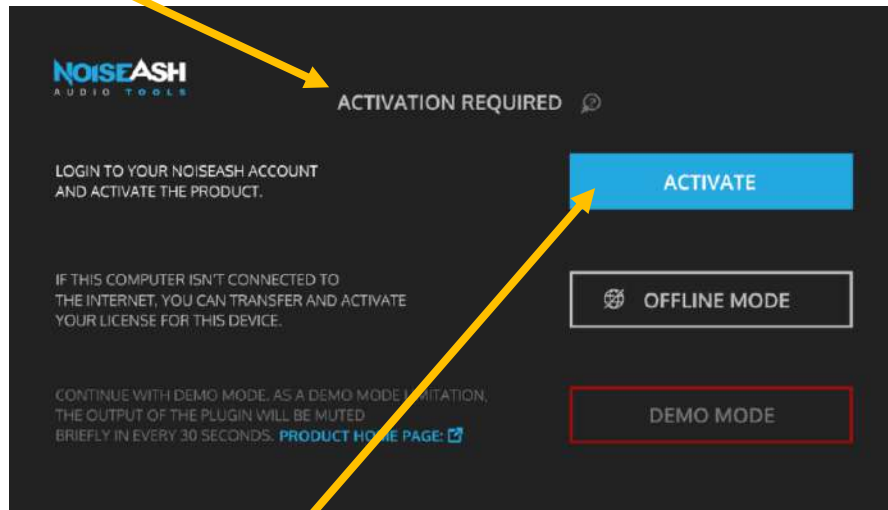
NOTE: To activate each product that's been purchased from the reseller stores, you need to follow the same procedure. So if you've purchased a NoiseAsh product from a reseller store:


- Firstly, Add the License key to your account
- Then activate the license.

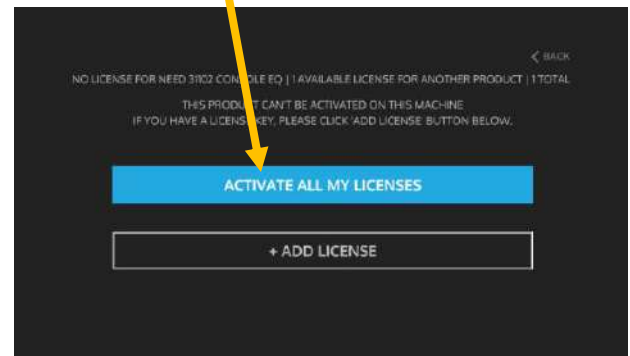
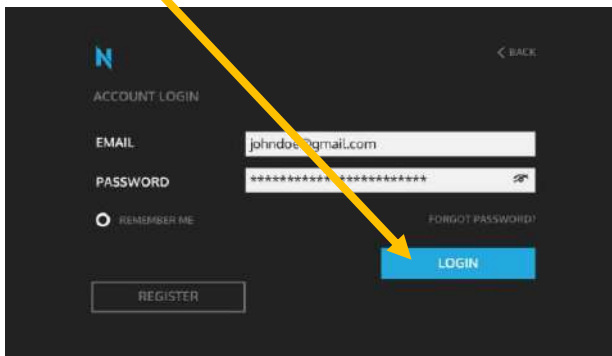
3.1.2 ACTIVATION WITH PLUGINS

Alternatively, you can also use the plugins for license activation and management. In the plugins, the Activation / Deactivation / Add License procedure is pretty straightforward just like with the License Manager.

- When the plugin is initialized the first time, and if it's not activated before, the "**Activation Required**" page will appear.



- If you can't see this page, click the Preferences  button on the top navigation menu, then click the **License** button.
- Click "**Activate**" button.
- Login** to your NoiseAsh account and **follow the screen instructions**.



- In the plugins, the license management process is done only for the related plugin/bundle and only for the related device. But in the license manager, all of the plugin licenses can be processed easily for all of the devices.

NOTE: NoiseAsh product licensing system is user and computer-based. A product license can be activated on up to 3 computers. And also on each computer, only one user account can be authorized at the same time. If the user account changes, all of the license data is refreshed according to the current user account.

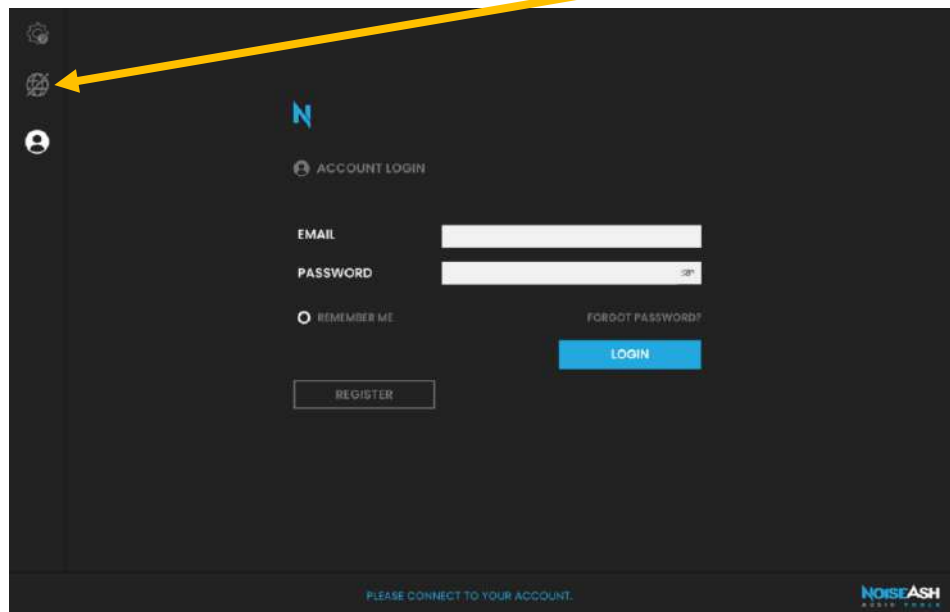
3.2 OFFLINE ACTIVATION

IF YOU PURCHASED THE NOISEASH PRODUCT FROM NOISEASH WEB STORE:

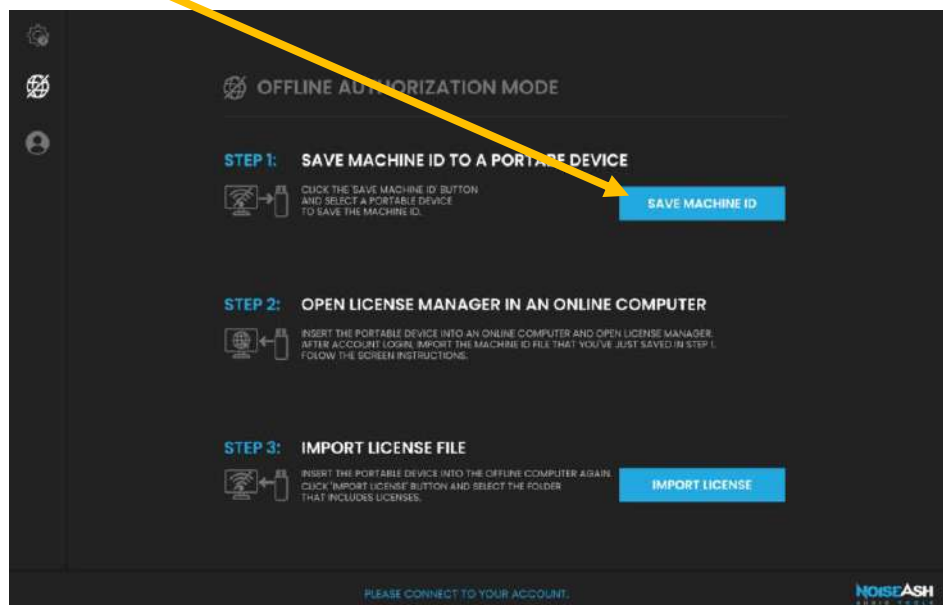
- For the offline activation, you'll first need a computer that has an internet connection to download and activate the products. Offline activation can be handled with 3 simple steps.

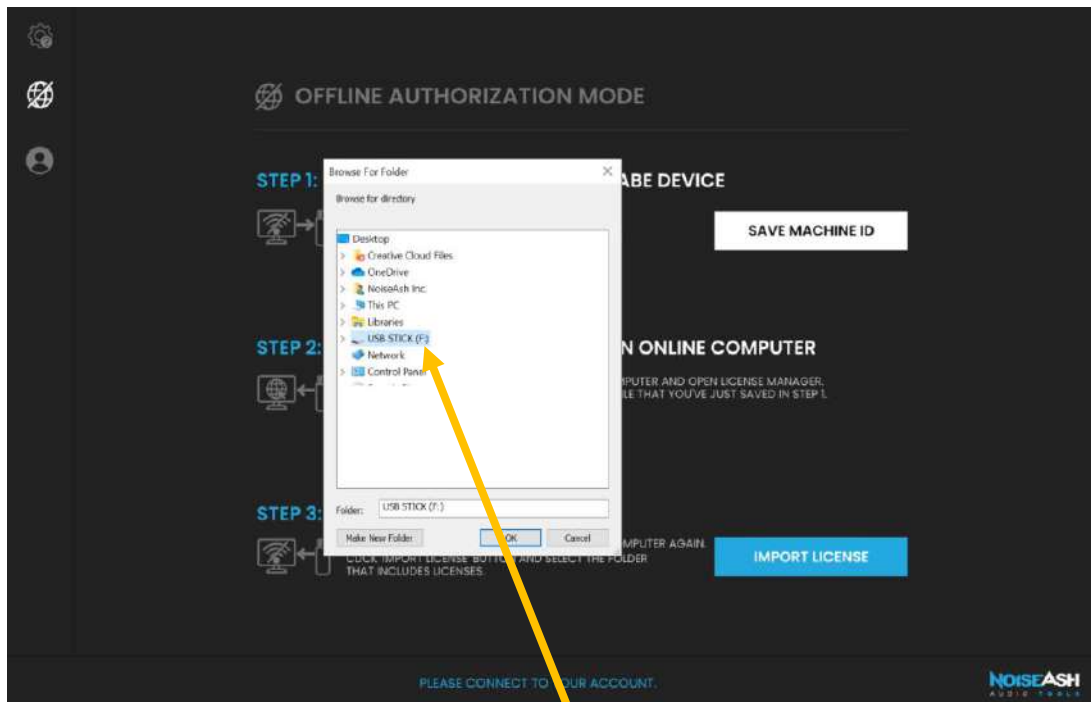
STEP 1: Save the Offline Computer's Machine ID into a Portable Device

- Install the plugin on the offline computer.
- Insert the portable device (such as a USB stick) into the same offline computer.
- Run License Manager on the offline computer. Click the **"Offline"** icon.



- Click **"Save Machine ID"** button.

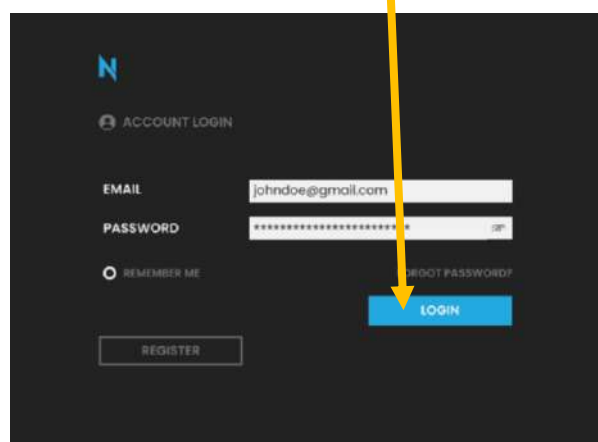




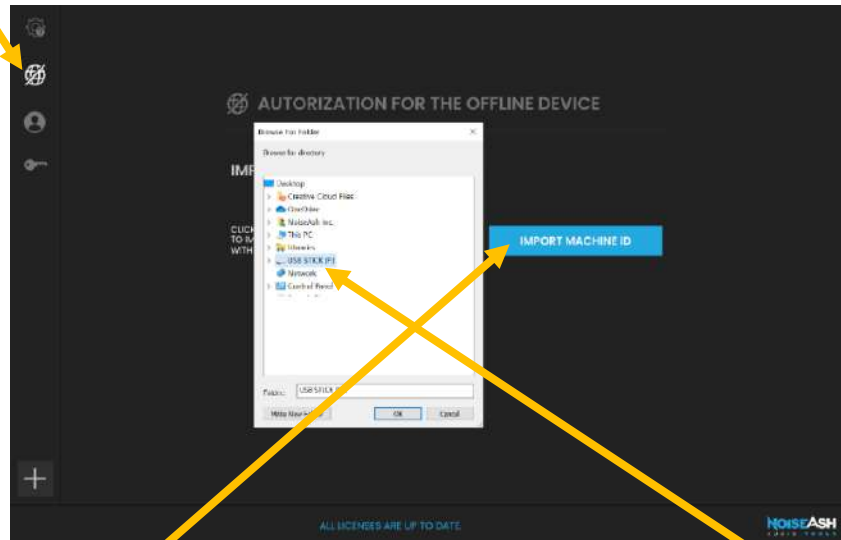
- A popup window will appear. **Browse a folder** inside the portable device to save the Machine ID file. After locating the portable device folder, click the "Ok" button. A Machine ID file will be saved into the selected folder. The name of the file will be "MachineID.dat". **Please don't rename this file.**

STEP 2: Activate Product License with the Offline Computer's Machine ID

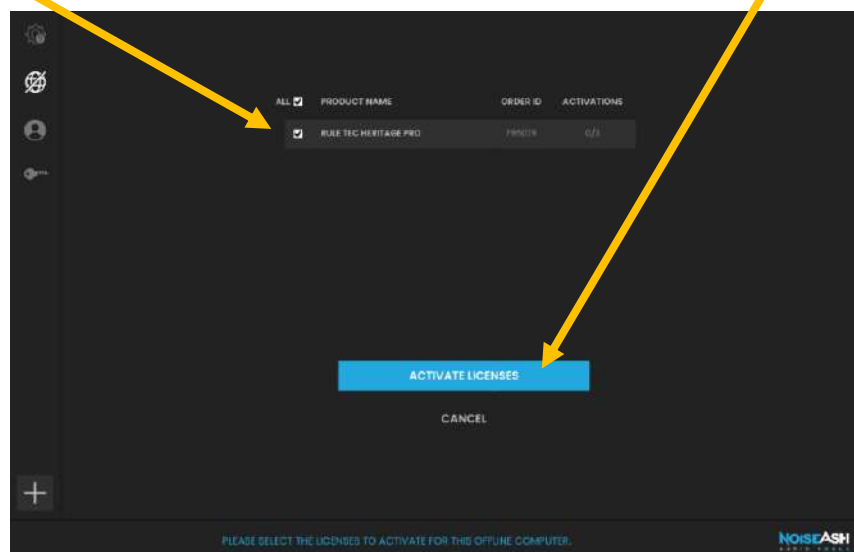
- Insert the same portable device into the online computer.
- In the online computer, run License Manager > **Login** to your NoiseAsh account



- Select **Offline** icon on the menu.



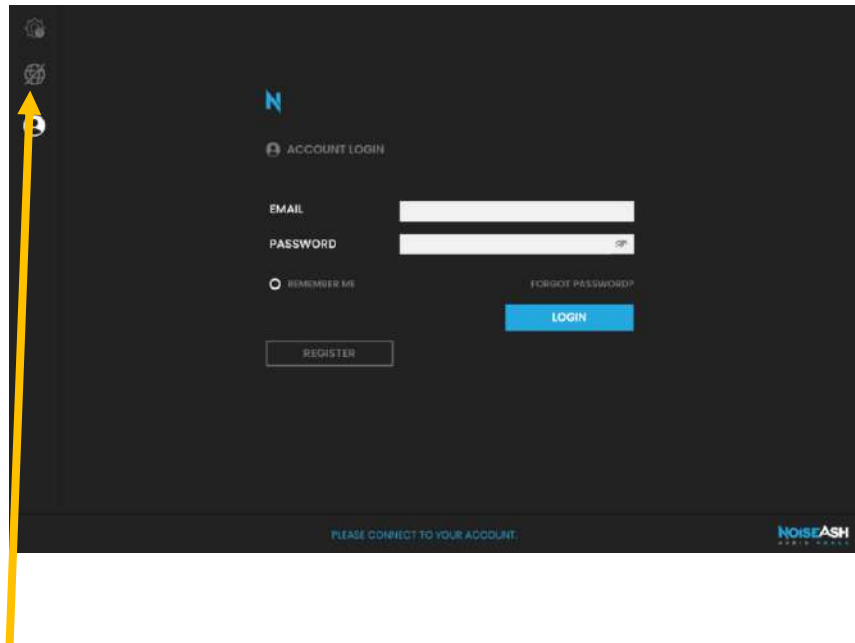
- Click the “**Import Machine ID**” button. A popup window will appear, **select the folder** that the “MachineID.dat” file is stored in.
- **Select the product(s)** that you want to activate and press the “**Activate Licenses**” button.



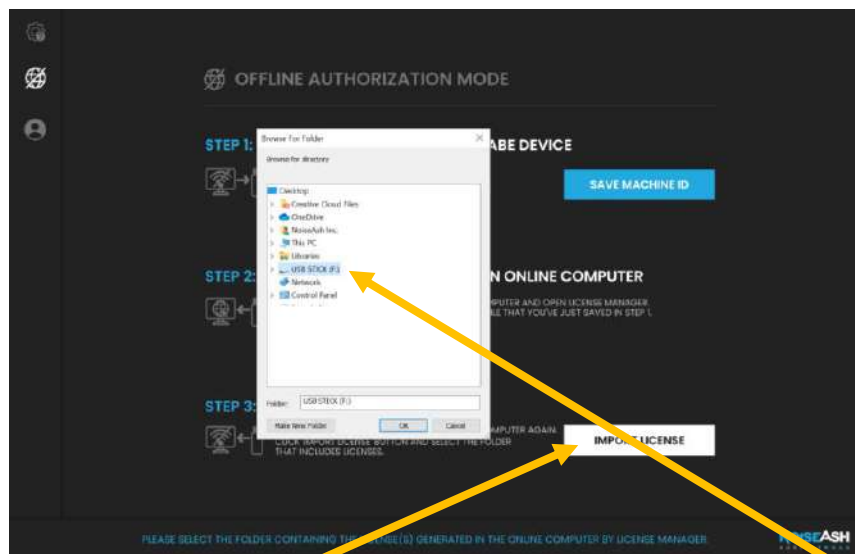
- Please wait until the processing is complete. After the process is completed successfully, the product license files are generated inside the same folder of the MachineID file in the portable device.

STEP 3: Import Licenses to the Offline Computer

- Insert the portable device into the offline computer again.
- Run License Manager on the offline computer again.



- Click the **Offline** icon on the menu.



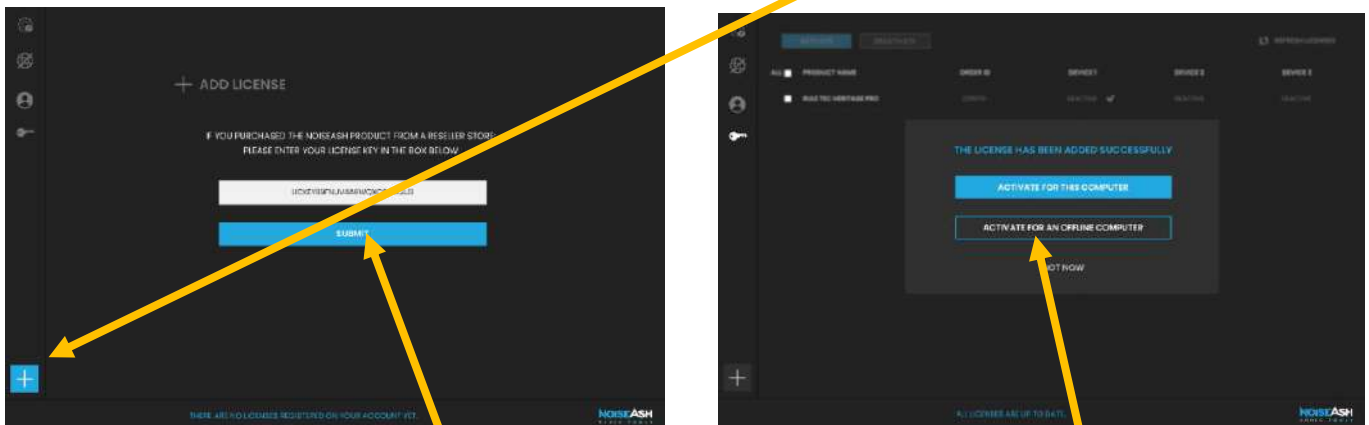
- Click the **"Import License"** button. A popup window will appear, **browse the same folder that includes the license file(s) in the portable device** and click.
- If you see the **"Activation is Successful"** page, the product is now activated on the offline computer. You can remove the portable device now.

NOTE: The portable device is only needed for transferring Machine ID and Licenses. After the successful activation, there is no need to use the portable device anymore.

IF YOU PURCHASED THE NOISEASH PRODUCT FROM A RESELLER STORE:

The same 3 steps as the [Offline Activation above](#). The only difference is: on the online computer, before importing the Machine ID to the License Manager, you need to Add your license key to your NoiseAsh account first. To Add your License Key to your account;

- In the License manager, after the account login, click the **+** button on the left menu.



- Copy and Paste the License key that was given to you by the reseller. While pasting, **please make sure that the code is not being duplicated**. If the code is pasted twice or more, please clear the rest. Then **Submit** the code.
- If the License Key has been added successfully, click the **“Activate for an offline computer”** button, then import the Machine ID and follow the same procedure as the [Offline Activation above](#).

NOTE: For each purchase from the reseller stores, you need to follow the same procedure to activate newly purchased licenses on offline computers.

The portable device is only needed for transferring Machine ID and Licenses. After the successful activation, there is no need to use the portable device anymore.

4.INTERFACE AND CONTROLS

4.1 TOP NAVIGATION BAR



A : Shows the **Preferences** menu. This section is explained in [Section 4.1.1](#)

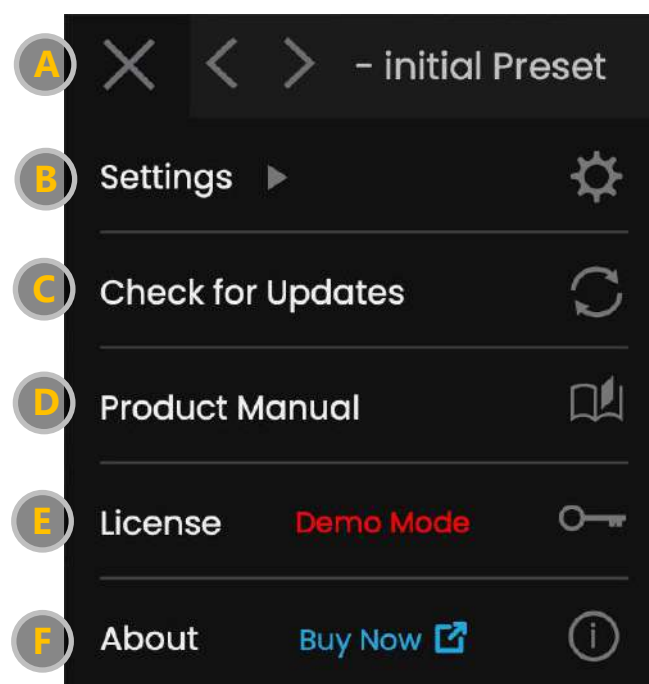
B : Loads the **Next** (right arrow) or **Previous** (left arrow) preset on the preset list

C : Shows the selected preset name. When it is clicked, it will show the **Preset Browser** page. This section is explained in [Section 4.3](#)

D : Performs **Undo** (to left) or **Redo** (to right) Action of the available controls. Undo, reverses all the tweaks have done, starting with the latest control you tweaked on the plugin. Redo, restores all the tweaks have done

E : Brand Logo

4.1.1 PREFERENCES MENU

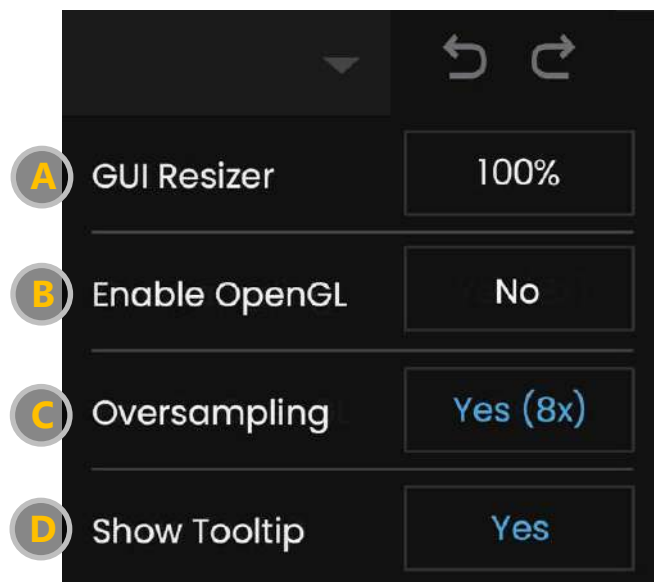


- A** : Closes the Preferences Menu
- B** : Shows the **Settings** Menu. This section is explained in [Section 4.1.2](#)
- C** : Checks for the latest updates. If there is a new version available, the current version number and download page link will appear
- D** : Opens the .pdf Product Manual. To open this file, a .pdf viewer app is required. The Product manual files are stored in the below directories:

Operating System	Path
Windows	C:\Program Files\NoiseAsh Audio\Product Manuals
macOS	/Applications/NoiseAsh Audio/Product Manuals/

- E** : Shows the License Activation section which is explained in [Section 3.1.2](#)
- F** : Shows the Credits & Product Info page

4.1.2 SETTINGS MENU

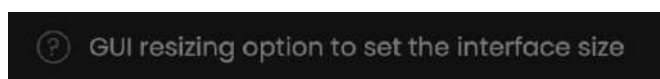


- A** : GUI resizing option that allows you to set the interface size on the screen

B : Enables OpenGL (GPU Acceleration) for compatible graphics cards. When the OpenGL is on, your DAW's graphics will keep running without any lagging. However, in certain hardware configurations, this option can lag and decrease the GUI performance. In those cases, we recommend turning this off. Also please note that OpenGL is deprecated from macOS 10.14. So this option will be inactive in those operating system versions

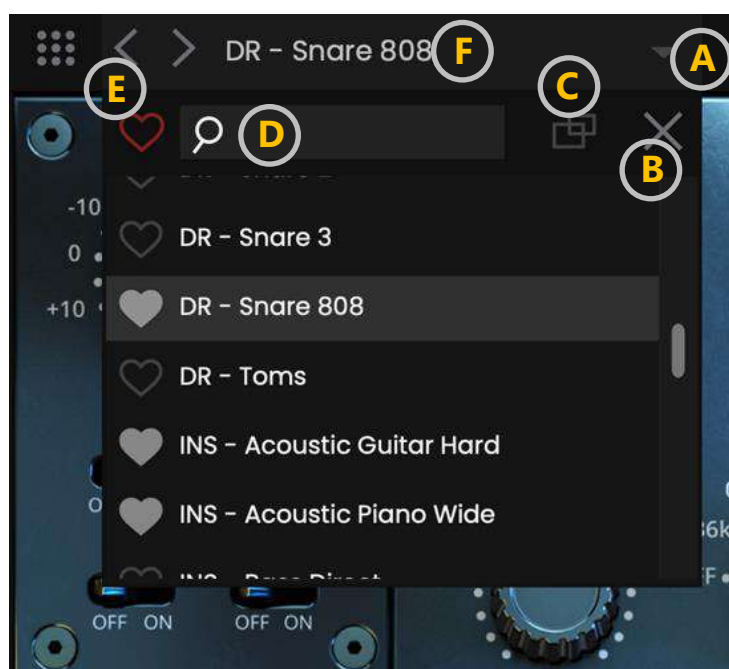
C : Enables the Oversampling and sets the Oversampling rate. Oversampling mode improves the resolution and it helps avoid aliasing with a well-balanced delay compensation

D : Brings up the tooltips. When the mouse is hovering on the GUI element, tool tips will appear as below:



4.1.3 PRESET DROPDOWN LIST

Preset Dropdown List is a quick and easy way to explore presets.



- A** : Shows the Preset Dropdown List
- B** : Closes the Preset Dropdown List
- C** : Shows the full-screen Preset Browser ([4.3](#))
- D** : The search box allows you to find the preset by name
- E** : The Favorites button that allows you to list your favorite presets only
- F** : Shows the full screen Preset Browser ([4.3](#))

4.2 BOTTOM UTILITY BAR



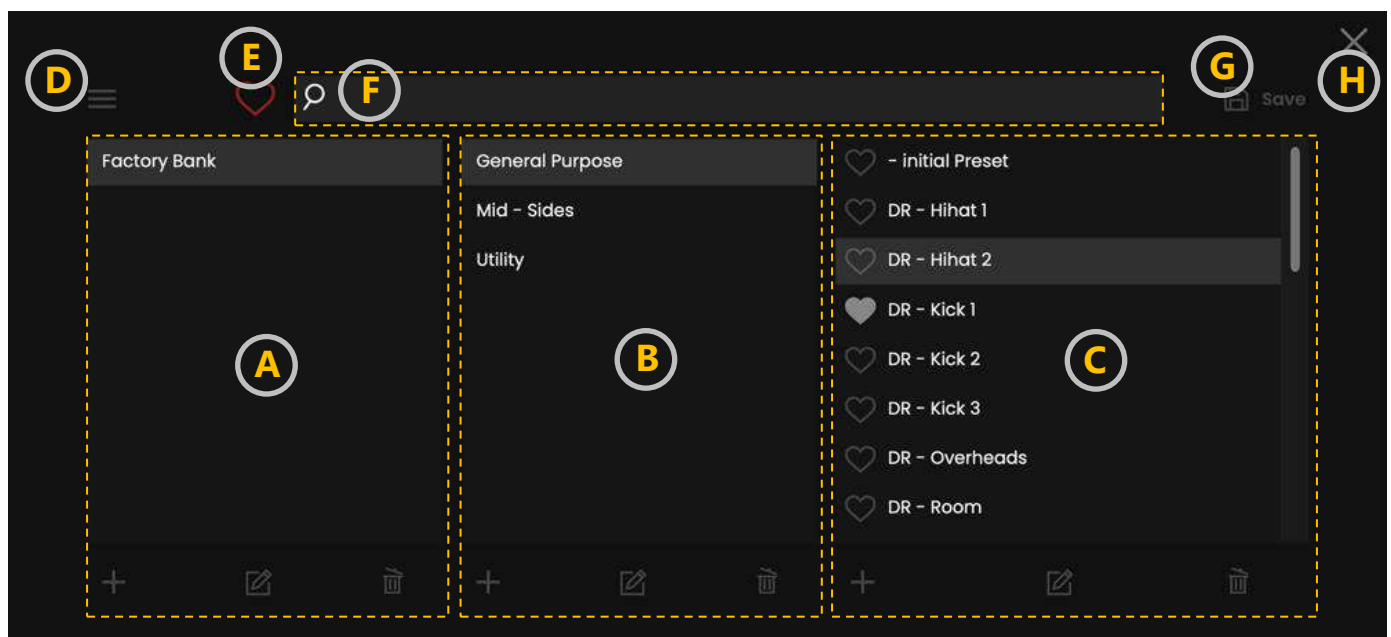
- A** : Sets the main input gain of the unit
- B** : Sets the stereo width of the main output. By default, it is set to 100% which is the normal width of the unit. Going below this value narrows the width to mono (0%). Going higher increases the apparent stereo width to ultra wide (200%). If the signal is mono, it will be inactive
- C** : Sets the main output gain of the unit
- D** : Draggable GUI resizing option that allows you to set the interface size on the screen. It has the same functionality like the GUI Resizer option on the Settings menu



With the cursor grab the right or bottom border and drag to the desired width or height.

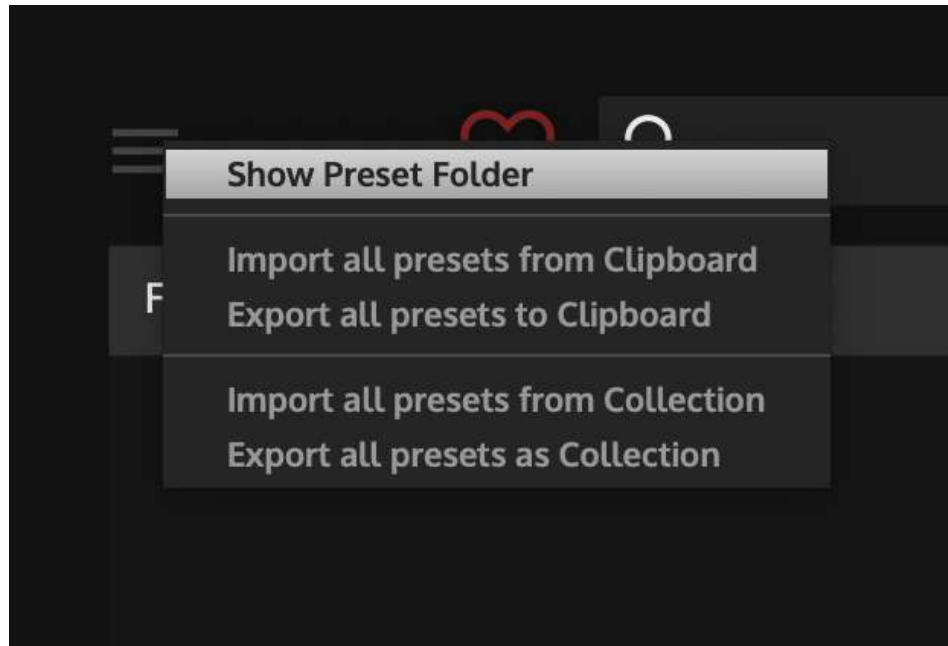
4.3 PRESET BROWSER

The Preset Browser is divided into separate columns which are used to organize the presets into banks and categories. The presets themselves are displayed in the right most column. You can create/load as many banks, categories, and presets as you can. Each column has its own **Add**, **Rename**, and **Delete** buttons.



- A** : Preset Bank column
- B** : Preset Category column
- C** : Preset column

D : The Menu button shows a pop up window with below options:



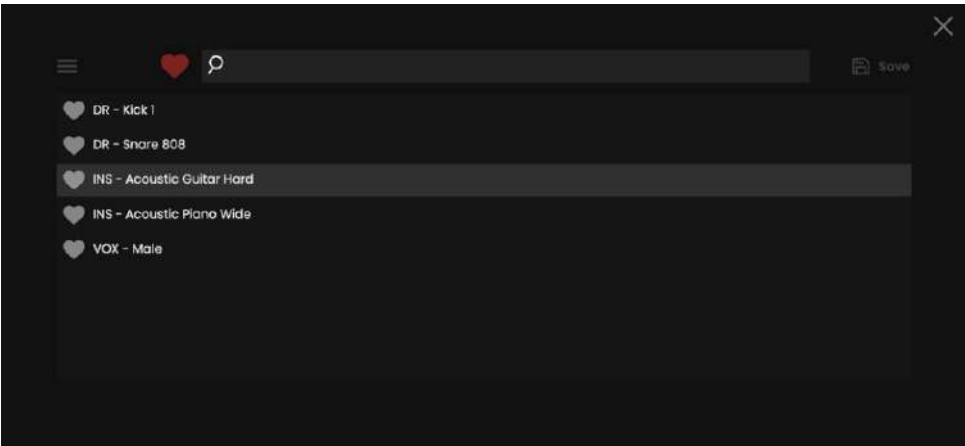
Show Preset Folder: Opens the folder path that the presets are stored in

Import presets in “selected category” from collection: Imports the presets from a different folder to the selected category

Export presets in “selected category” as collection: Exports the presets from the selected category to a different folder

NOTE: If a category is selected, Import / Export Menu will include the selected category name

E : The Favorites button that allows you to list your favorite presets only



F : The search box allows you to find the preset by name

G : Saves / replaces the current preset. The presets of the NoiseAsh products are stored in the below AppData directories:

Operating System	Path
Windows	C:\Users\ User Name \AppData\Roaming\NoiseAsh Audio\ Plugin Name \User Presets
macOS	~/Library/Application Support/NoiseAsh Audio/ Plugin Name /User Presets

Plugin Name : Dedicated plugin name

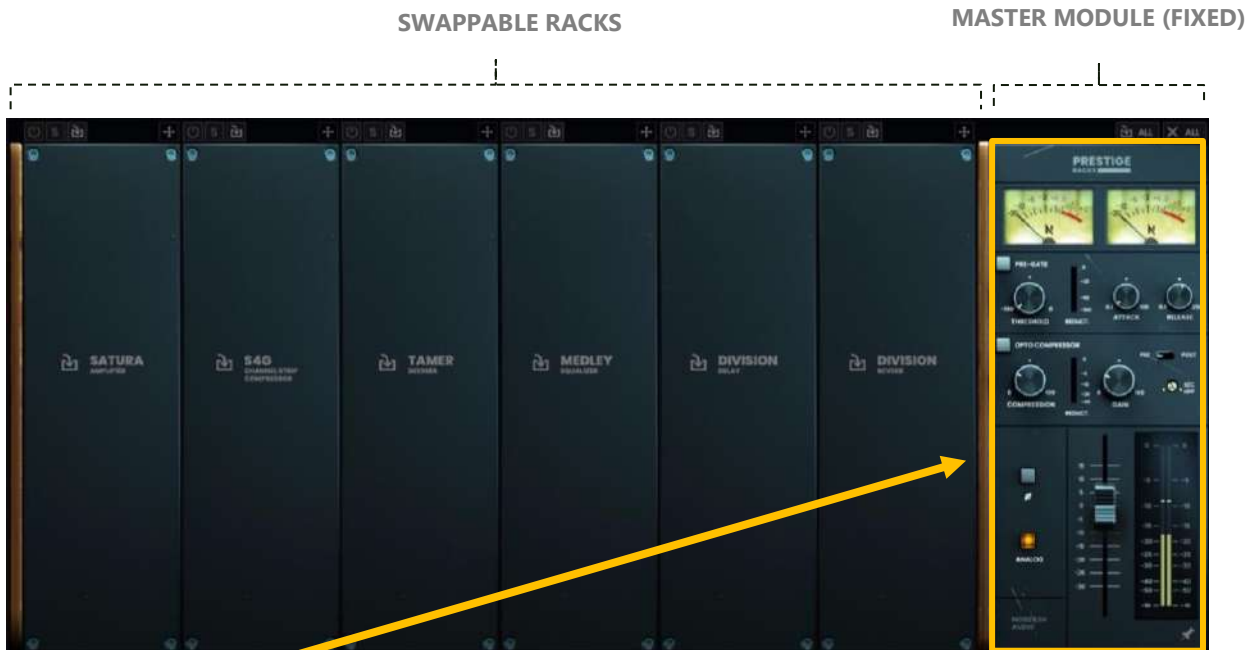
User Name : User name in the Operating System

H : Closes the Preset Browser page

NOTE: If you run the plugin the first time on a device, the selected preset name doesn't appear since the factory presets are created after the plugin is initialized the first time. If you want to see the presets, click on Next/Previous Arrows on the top navigation bar. This happens only on the first plugin initialization, after that the factory presets will show up.

4.4 GENERAL UI OVERVIEW

Prestige Racks plugin is initialized by default with all racks empty. The modules can be activated by clicking each slot.



The **Master Module** on the far right is in a fixed position. You can easily change the position of all other racks by dragging the modules with the mouse as you wish.



Prestige Racks plugin includes 8 Classic Popular modules: **Satura Amplifier**, **S4G Channel Strip Compressor**, **Medley EQ**, **Tamer De-Esser**, **Division Delay**, **Division Reverb**, **Opto Compressor** and **Gate** in one user interface.

4.5 SATURA AMPLIFIER

Satura is a preamplifier / saturation model which provides two different lovely classic fat and warm tube tones. All of the circuit models are custom-made which provides a very neat sonic character.



A : Preamp Drive controls the preamp gain (not the decibel, from 0% to 100%). At the minimum value, the total harmonic content will not be zero, it will be at the lowest value

B : Even harmonics amount. It controls the even harmonics slightly so adds some little details to the tone. At the minimum value, the even harmonic content will not be zero, it will be at the lowest value

C : Preamp type selector. Tube I provides a warm, fat, meaty saturation, while Tube II offers a brighter tone that doesn't muffle the low end

D : Bypass of the Low-Pass and High-Pass Filters. These filters are placed after the amplification.

E : High-Pass filter (from 20 Hz to 2 kHz)

F : Low-Pass filter (from 500 Hz to 20 kHz)

G : Module Output (± 10 dB)

4.6 S4G CHANNEL STRIP COMPRESSOR

S4G channel strip compressor is the iconic punchy VCA compressor from the top classic British consoles with expanded features. Please note that this is not the bus compressor model, it is the channel compressor model of the British console.



A : The meter shows the instantaneous gain reduction

B : The Threshold determines the level where compression will begin (from -20 dB to +10 dB)

C : The Ratio knob determines how much gain reduction the compressor applies when the signal passes a threshold level. The infinity value is a limiter mode (from 1.0 : 1 to Infinity : 1)

D : Sidechain High-Pass filter frequency. This setting determines from which frequency the compressor runs. Thus, lower frequencies do not trigger the compressor. This filter is deactivated when set to the lowest value. (from 20 Hz to 2 kHz)

E : We added the attack knob, which was found as a button in the original module. Thus, customized tones can be achieved by obtaining not only fast and slow values, but also values in between. The fully counterclockwise position is the hardware's fast attack mode. if it's completely clockwise, it's the hardware's slow attack mode.

F : Release time is the amount of time the compressor will still be working after the signal has

moved below the Threshold (from 0.1 s to 4.0 s)

G : Mix parameter sets the amount of blend of the un-processed signal with the processed signal

H : Module Output (± 10 dB)

4.7 TAMER DE-ESSER

Tamer is above and beyond a de-esser. Tamer allows you to remove almost any annoying frequencies, not just sibilances!



A : Threshold sets the level above which attenuation takes place in the SideChain filter (from -50 dB to 0 dB)

B : Amount knob determines the reduction amount. When it is set to zero, there is no reduction (from 0 to 10)

C : The reduction meter

D : Unlike a regular de-esser, the Frequency range is not within a narrow limit, but is between 100 Hz & 8kHz. Thus this module can be used for the low frequencies

E : Attack (from 0.1 ms to 250 ms)

F : Release (from 1 ms to 250 ms)

G : Listen button to solo the sidechain filter

H : Filter type selector. Peak, High-Shelf and Low-Shelf filters can be used for the detection

I : Mix parameter sets the amount of blend of the un-processed signal with the processed signal

J : Module Output (± 10 dB)

4.8 MEDLEY EQ

Medley EQ combines the best features of 5 different classical models in one eq.



High Band comes from the NEED 84 Console Eq. The perfectly enhanced tone of his big brother, NEED 73 Console Eq. And the classic Air Band. We call it Sky

High-Mid & Low-Mid Bands come from the classic American Consoles. These 2 bands also can be switched to the parametric mode which enables the Q parameter to have full control.

Low Band comes from the modified Rule Tec Eq. The classic Atten, Boost, and continuous frequency parameters are here of course

HP & LP Filters

HIGH BAND



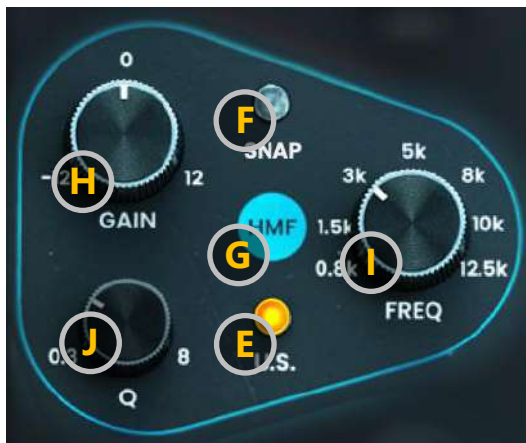
A : The classic Sky (Air) band gain at 40 kHz (from 0 to 10)

B : High Shelf Gain (± 16 dB)

C : High Shelf Frequency (from 10 kHz to 16 kHz)

D : High Band Bypass (The Sky band is not bypassed with this button)

HIGH-MID BAND



E : American Mode (U.S.) activates the High-Mid band mode of the classic American Consoles. When it is deactivated, the Parametric mode is enabled, thus the Q parameter will be active.

F : Snap Mode enables the stepped Frequency values of the classic American consoles. This mode is available when the

American Mode is active

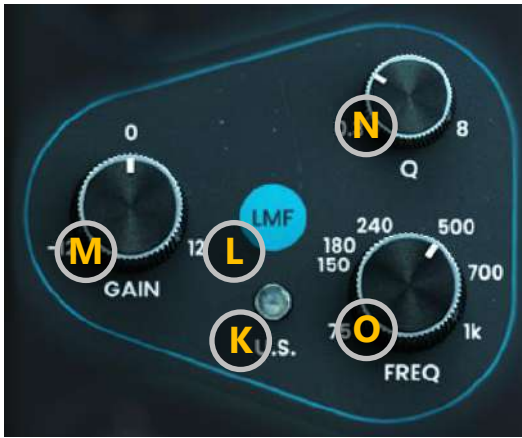
G : High-Mid Band Bypass

H : High-Mid Gain (Peak mode, ± 12 dB)

I : High-Mid Frequency. It is in the continuous mode by default. When the snap mode is active, the frequency values will be stepped (from 800 Hz to 12.5 kHz)

J : High-Mid Q: It is deactivated when the American Mode (U.S.) is active

LOW-MID BAND



K : American Mode (U.S.) activates the Low-Mid band mode of the classic American Consoles. When it is deactivated, the Parametric mode is enabled, thus the Q parameter will be active. Similarly to the High-Mid band, the Snap Mode will be available when American Mode is active

L : Low-Mid Band Bypass

M : Low-Mid Gain (Peak mode, ± 12 dB)

N : Low-Mid Q: It is deactivated when the American Mode (U.S.) is active

O : Low-Mid Frequency. It is in the continuous mode by default. When the snap mode is active, the frequency values will be stepped (from 75 Hz to 1 kHz)

NOTE: The Parametric mode is a separate model in its own right, not American mode with adjustable Q parameter.

LOW BAND



P : Low Shelf Boost (from 0 to 10)

R : Low Shelf Frequency (from 20 Hz to 100 Hz)

S : Low Shelf Atten (from 0 to 10)

T : Low Band Bypass

FILTERS



U : Filter Bypass

V : High-Pass Filter Frequency (from 20 Hz to 2 kHz)

Y : Low-Pass Filter Frequency (from 500 Hz

to 20 kHz)

4.9 DIVISION DELAY

The Division Delay is a very special module that has the ducking feature in addition to the traditional delay parameters.



A : Delay Time settings for Right and Left

Channels. If sync mode is enabled, this parameter is a fixed drop-down list of 1/1, 1/2, 1/4, 1/8, 1/16, 1/32, 1/64 note delay times and their Dotted and Triplet versions. If MS (milliseconds) mode is enabled, this parameter is an unsynchronized delay time slider with a value between 0 and 1000 ms

B : Delay Feedback for Right and Left Channels (from 0 to 0.9)

C : With this switch, the right and left channels can be adjusted separately for a Stereo Delay effect or both jointly to create a Mono Delay effect. When the Mono Mode is active, the delay time and feedback parameters of the Right channel are linked to the Left channel. When the Stereo Mode is active, the delay time and feedback parameters of the Right and Left channels are individual

D : This Switch adjusts the synchronization according to DAW's tempo setting or unsynchronized

(MS mode) delay setting

E : High-Pass Filter Frequency (from 40 Hz to 8 kHz)

F : Low-Pass Filter Frequency (from 1 kHz to 20 kHz)

G : Duck Amount determines how much compression is to be applied. Ducking is the most exciting section of this module. By applying sidechain compression to the un-processed signal, the level of the delay effect is automatically adjusted according to the input signal level. thus creating a nice pumping effect, allowing you to get a cleaner mix. Listen button to solo the sidechain filter.

H : Duck Time controls the time of the sidechain compression. A lower value means a faster response, so it causes a more pumping effect. A higher value means a slower response, so it causes more relaxed ducking

I : Mix parameter sets the amount of blend of the un-processed signal with the processed signal

J : Drive is a Lo-Fi Distortion effect

4.10 DIVISION REVERB

The Division Reverb is a convolution reverb module that has the ducking feature in addition to the traditional reverb parameters.



A : Reverb time allows you to choose reverberation from short decay to long decay. This parameter has a value range from 0 to 9 and these numbers do not represent the exact reverb time in seconds or milliseconds

B : Reverb Mode selector

C : Reverb Pre-delay

D : Low Shelf Gain at 140 Hz (± 10 dB)

E : High Shelf Gain at 4.8 kHz (± 8 dB)

F : High-Pass Filter Frequency (from 20 Hz to 6 kHz)

G : Low-Pass Filter Frequency (from 4.5 kHz to 20 kHz)

H : Duck Amount determines how much compression is to be applied.

I : Duck Time controls the time of the sidechain compression.

J : Mix parameter sets the amount of blend of the un-processed signal with the processed signal

K : Module Output (± 10 dB)

4.11 MASTER MODULE

Master module has 2 more effect units, Opto Compressor and Gate. The Gate unit, positioned at the first stage of the signal chain. The Opto Compressor is a custom made classical Optical Compressor fired with the tube amplifier!



A : Peak Meters for the Right and Left channels

B : Gate bypass

C : The threshold knob sets the level at which the gate opens. Essentially, all signals above the threshold setting are passed through unaffected, whereas signals below the threshold setting are reduced (from -100 dB to 0 dB)

D : Gate Reduction Meter

E : Gate Attack (from 0.1 ms to 100 ms)

F : Gate Release (from 1 ms to 250 ms)

G : Opto Compressor Bypass

H : The compression parameter increases the peak reduction by adjusting the threshold. Thus, the amount of compression increases in

direct proportion to the parameter value.

I : Compressor Reduction Meter

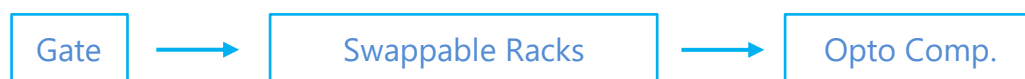
J : The Gain knob increases the compressor's output, which also affects the harmonic saturation that comes from the tube circuit.

K : Sidechain High-Pass filter frequency. This setting determines from which frequency the compressor runs. Thus, lower frequencies do not trigger the compressor. This filter is deactivated when set to the lowest value.

L : Pre-Post switch allows you to change the position of this compressor before or after the swappable racks.



Pre Opto Compressor Mode



Post Opto Compressor Mode

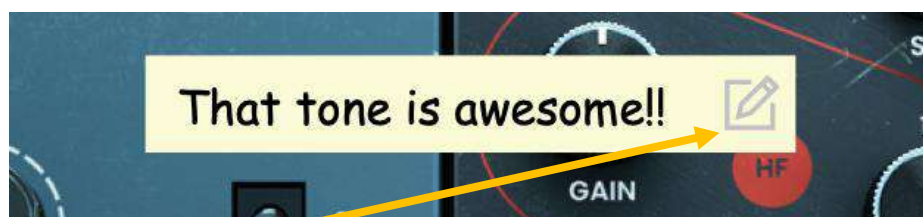
M : Phase Invert of the input signal

N : Analog switch that enables the Analog hiss and hum tone

O : Main output fader

P : Main output peak meter

R : Enables the Sticky Label Box. It is a very useful tool where you can easily add your important notes and pin them wherever you want



Click here to edit the text. Drag the box to where you want it on the UI.

4.12 OTHER GENERAL FEATURES

SHIFT + LEFT CLICK

Hold "Shift + Left Click" to enter a target value into the knobs and sliders. After entering the value, press "Enter" to exit this mode. Almost all of the knobs support this feature.

5.CREDITS

Modeling, Programming	: Beyhan Kılıç
UI & UX Design	: Beyhan Kılıç
User Guide	: Beyhan Kılıç, Nesrin & Omar K.
Support	: support@noiseash.com

